# CS 250 Agile Team Charter Template

To complete this template, replace the bracketed text with the relevant information.

## WebFusion 360

| Item | Response |
| --- | --- |
| **Business Case/Vision**  (value to attain) | As the digital landscape rapidly evolves, there's an increasing need for intuitive, responsive, and innovative web platforms. Victor and his team aim to address this need by developing a cutting-edge web application that integrates the latest full-stack web development technologies. |
| **Mission Statement**  (result to accomplish) | To design, develop, and deploy a state-of-the-art web application that demonstrates the prowess of modern full-stack web development within six weeks. |
| **Project Team**  (team members and roles) | * Product Owner: Jasmine * Scrum Master: Claire * Tester: Raj * Frontend Developer: Elena * Backend Developer: Leo * Full Stack Web Developer/Technical Lead: Victor |
| **Success Criteria** | **Start date:** 05 Sept, 2023  **Expected completion date:** Six weeks from start date.  **Final deliverable:** A scalable, responsive, and user-friendly web application that meets modern design and performance standards.  **Key project objectives:**   * 1. Develop a clear understanding of the target audience and their preferences.   2. Ensure smooth communication and collaboration within the diverse team.   3. Create an application that is both aesthetically pleasing and functional.   4. Rigorous testing of the application across different devices and browsers.   5. Gather and incorporate feedback after the beta release. |
| **Key Project Risks** | 1. Changing requirements during the development phase. 2. Technical glitches during the integration of frontend and backend. 3. Team members not being on the same page due to communication gaps. 4. Time constraints leading to features being left incomplete. |
| **Rules of Behavior**  (values and principles) | 1. Transparent communication is vital. 2. Always prioritize user experience and feedback. 3. Continuous learning and upskilling. 4. Respect and value every team member's inputs and expertise. 5. Stay updated with the latest in web development trends and technologies. |
| **Communication Guidelines**  (scrum events and rules) | 1. Daily stand-ups to review progress. 2. Bi-weekly demos to showcase features or improvements. 3. Sprint reviews at the end of each sprint. 4. After-action reviews and retrospective meetings post-deployment. 5. Regular feedback sessions with potential users. |